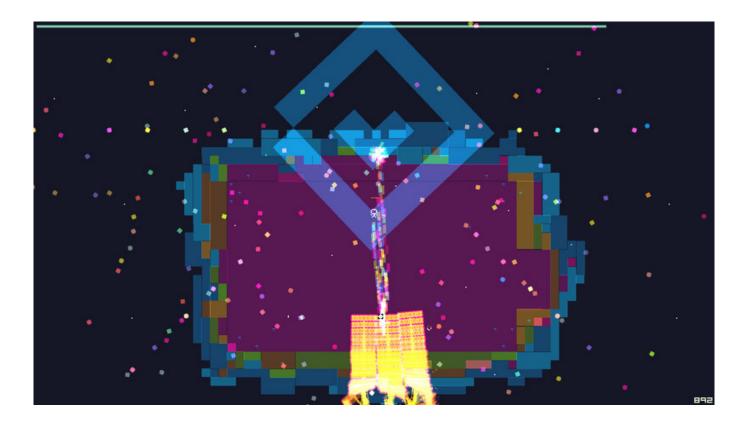
One Watcher Free Download [Patch]



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About This Game

One Watcher combines the best of retro and innovative platforming to a challenging, atmospheric, and fast-paced game. *Transforming* allows you to climb steep walls, slide ceilings, and jump midair to avoid deadly machinery. One Watcher is easy to learn but hard to master.

You're the Last Guardian and on your mission to defeat the Watcher and save your kind.

Bumpers, lasers, magnets, gravity fields, rack wheels, flame throwers, rockets, blades, and the hunters are out to kill you. 66 levels in 4 chapters will challenge your dexterity while leading you to 4 different regions. You will explore the infinite depths of the lost planet, master the trials of the burned South, and overcome the obstacles of the frozen North in order to reach outer space and challenge the Watcher.

Title: One Watcher Genre: Action, Indie

Developer:

Christian Hamm, Michail Ostrowski

Publisher: Christian Hamm

Release Date: 26 Apr, 2018

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Minimum:

OS: Windows 7, Windows 8.1, Windows 10

Processor: Intel Core i3

Memory: 4096 MB RAM

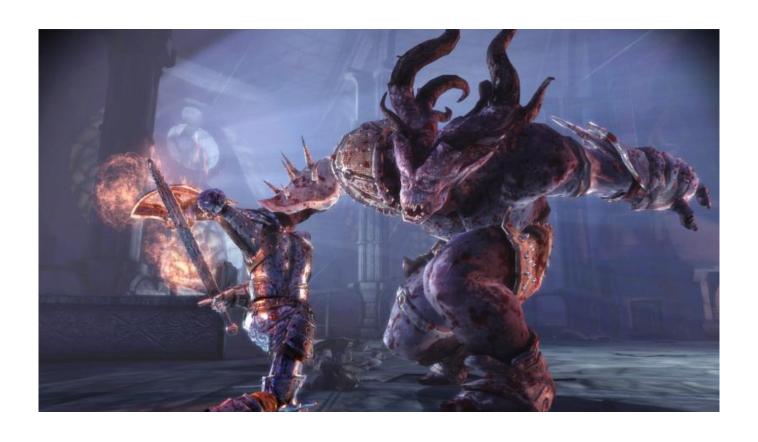
Graphics: Dedicated Graphics Card, e.g. NVIDIA GTX 660

DirectX: Version 11

Storage: 700 MB available space

Sound Card: No

English







good local player fun. felt nice and old school at times. some really solid events, some less so. agree that it would be nice to see a couple more events make it into the game. paid full price \$17.49 CDN... and while that may be a bit high normally, it hit the mark for the crew that played it for the session that we did. if that makes sense. in other words, we had a lot of fun.

and we'll be playing it again.

i recommend.

and really, i've paid more for a double at an airport bar... and that cocktail was much more fleeting.... The game is worth the buy. However I will point out that at the time of this review there are some annoying but workable issues.

First units love to hug tree lines, apparently they are all hippies. Second it is very difficult to target enemy units over their buildings. Third your peasants do not work in an organized fashion.

I would love this game more if the peasants at least worked in a organized fashion. Aka base resources(water from well included)-food and cutters-mines-smelters-forges. Or something along those lines.

Other than those items which can all be dealt with easily enough I suggest this game for it's price and it really is fun.. The "game" doesn't hold up, but

at least it's still briefly fun to put

it in view mode and watch.. Great arcade VR title that is casual to play yet offers that slight challenge that makes it addictive and fun.

Fly your wings through each level dodging the obstacles in your path while also collecting fuel to stop yourself from crashing down. Simultaneously try to collect the coins to earn yourself higher grade medals which unlock different novelty wings and skins (*Dragons, Brooms, Drones, UFOs etc.*). The levels are randomly generated which offers the challenge by putting your reflexes to the test and each world provides new environments, obstacles, soundtracks, and day and night cycles. (Worlds: Country, Snow, Sea, Desert, Cavern, City, Volcano, Toy, Space). There is also the option to fly in 1st or 3rd person mode which can be activated via controller during gameplay.

After the campaign there is the added bonus of blitz mode which is practically a new game itself. Set in WW2 in a vintage black and white atmosphere you must use new controls to shoot down enemy planes to gain fuel for as long as you can.

You're rewarded once again after blitz mode with the added bonus of endless mode (I love this one). This mode features all the campaign world levels in an infinite cycle but as you progress dodging obstacles the speed increases infinitely also, making it become hectic really quick. The tempo of the soundtrack also increases with the speed which adds to the fun!

Overall great value with lots of detail and rewards for gameplay!. If you like strategy games and every now and then all you want to do is play a simple strategy game, then this game is the best option.

The AI is challenging and the game is logic based. So its not about luck, not about different units and balancing, its solely about thinking and planning your next move before your opponent.

Really really interesting and unique and definetly deserves to be bought by any strat lover out there... Unless you like luck based strategy games... then this game might prove to be too challenging for you. Exactly as advertised, a silly suit for D-horse. Farntastic character! Thank you!

Every jump needs to be precise, if the tread of your boot contacts the side of a ledge, you may as well have jumped at a wall because you will lose all momentum and fall strait down. Second level has a jumping puzzel and the third requires a PERFECT jump at the beginning. I was unable to make it past here.

2V10 might be a good game if the jumping was tolerable.. It pains me to not be able to recommend this game. It has gorgeous music, great mecha designs that cleanly combine Eastern and Western characteristics to create something quite original, and a Gundam inspired story with plenty of melodrama involving militant young pacifists fighting in giant Robots, and surprisingly decent voice acting.

However, the gameplay is fundamentally not engaging or enjoyable enough to keep ones interest. The flight controls are intuitive enough, with a good sense of speed and movement, but none of the weapons have any weight or sensible feedback to them, and every enemy is so far away that they look like a tiny spec in typical combat range, and it's obvious that the developers knew this was an issue, as they added a little picture in picture style window to display a live video feed of your current target. You fly around mostly empty airspace, frantically dodge projectiles, blow up countless cannon fodder enemies with little to no visual and audio flourishes necessary to make the action just the slightest bit interesting, rinse and repeat.

I sincerely hope these guys get the opportunity to refine the gameplay and make a worthy sequel someday, especially in a market starved for decent mecha games. You can tell there's a lot of passion here, it sadly just doesn't amount to a particularly engaging end product.

Conclusion: So much untapped potential. Maybe try it on a sale and see if its got enough going on to keep you interested. Peace. my Steam turned Russian! I don't know what's going on! HELP!. I learned so much history from this game, it really showed me how Napoleon was a great general and how he actually won his battles. Great game with a great campaign, another great total war game.

7/10. Look, I'm not going to lie. My dad is straight up named Craig.

No Joke.

I will pay 14 pence to any woman, OR MAN, who doesn't ejaculate on to their monitor after playing this game (into your own eye does count but only for 5 pence).

Craig fingers me.. This is a great game, albeit there isn't much to it in 0.01 lol. But at 0.01, it's looking pretty good. Has a super big potential from what i've seen, and read, and the story looks like it will be super interesting, with driods, prisoners, and dinosaurs haha! I'd reccommend buying this if you're a fan of survival games, because this looks like it will be amazing!. Do you remember cannon fodder? Of course you do. If you liked that game you might like this one to. Its a topdown squad shooter game. It has nice graphics and good controls. Overall its a really good game with lots of potential. But.. yeah there are plenty of buts in this game. The AI is in this game leaves plenty to the imagination. Your own squad AI consist of shooting you in the back or the other AI in the squad. And the enemy AI move like squads and throws grenades and shoots at you instead of their own and they are pretty accurate with their guns.

You can give your AI soldiers commands but they hardly ever work like they should and the AI get stuck quite often in trees or pallets.

In this version we get to try jungle warfare, flying a chopper and driving a tank and even stealth elements.

So it got very much potential in form of maps\gameplay but then again the AI strikes. When flying a chopper or driving a tank the AI doesnt do much since you just wreck the place yourself pretty much godmode. The stealth mission the AI get stuck in the fence, rocks, trees yeah well i think the rolled themselves in glue before the mission. And in the first jungle mission you can rush like rambo until your AI shoots you in the back.

But if you dont mind the broken AI and perhaps play with your friends instead, when this options will work i'm sure the game will be freaking awesome just like cannon fodder was back in the day. So to finsih it up

Pros-

- +Its cannon fodder HD
- +Solid Gameplay
- +Nice maps

+Tanks\/Choppers

Cons:

- -AI
- -AI
- -AI
- -AI

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